IN THE CLAIMS:

The following listing of claims will replace all prior listings of claims in the application:

- 1. 51. (Cancelled)
- 52. (Currently Amended): A method for organizing one or more application windows within at least [[one]] two computer displays, the method comprising: dividing the at least [[one]] two computer displays with one or more user-defined boundaries to create two or more window areas within the at least [[one]] two computer displays, wherein each of the one or more user-defined boundaries extends between two different sides of the at least one computer display;
 - associating a first application window with a first window area within the at least [[one]] two computer displays based on user input, wherein only the first application window can be displayed within the first window area; and
 - displaying the first application window within the first window area within the at least [[one]] two computer displays based on user input, wherein a first portion of the first window area is displayed within a first of the at least two computer displays and a second portion of the first window area is displayed within a second of the at least two computer displays.
- 53. (Currently Amended): The method of claim 52, comprising the step of storing the one or more user-defined boundaries as a boundary layout template that is available for recall by [[the]] <u>a</u> user.
- 54. (Previously Presented): The method of claim 52, further comprising the steps of adjusting the length associated with a first user-defined boundary in the one or more user-defined boundaries, and adjusting the two or more window areas based on the adjusted length associated with the first user-defined boundary.
- 55. (Previously Presented): The method of claim 52, further comprising the step of storing the association between the first application window and the first window area within the at least one computer.

- 56. (Previously Presented): The method claim 52, further comprising the step of resizing the first application window to cover an entire area of the first window area within the at least one computer.
- 57. (Previously Presented): The method of claim 52, further comprising the step of resizing the first application window to cover a first portion of the first window area, wherein an area defined by the first portion is less than an entire area of the first window area within the at least one computer.
- 58. (Previously Presented): The method of claim 52, wherein the one or more user-defined boundaries are associated with a pre-defined boundary layout template selected by the user.
- 59. (Currently Amended): The method of claim 52, wherein <u>at least one of the one or more user-defined boundaries extends between two different sides of one of the at least two computer displays.</u> a first portion of the first window area is within a first computer display and a second portion of the first window area is within a second computer display.
- 60. (Currently Amended): A computer-readable <u>storage</u> medium including instructions that, when executed by a processing unit, cause the processing unit to organize one or more application windows within at least [[one]] <u>two</u> computer displays, by performing the steps of:
 - dividing the at least [[one]] two computer displays with one or more userdefined boundaries to create two or more window areas within the at least [[one]] two computer displays, wherein each of the one or more user defined boundaries extends between two different sides of the at least one computer display;
 - associating a first application window with a first window area within the at least [[one]] two computer displays based on user input, wherein only the first application window can be displayed within the first window area; and displaying the first application window within the first window area within the at least [[one]] two computer displays based on user input, wherein a first

portion of the first window area is displayed within a first of the at least two computer displays and a second portion of the first window area is displayed within a second of the at least two computer displays.

- 61. (Currently Amended): The computer-readable <u>storage</u> medium of claim 60, comprising the step of storing the one or more user-defined boundaries as a boundary lay out template that is available for recall by [[the]] <u>a</u> user.
- 62. (Currently Amended): The computer-readable <u>storage</u> medium of claim 60, further comprising the steps of adjusting the length associated with a first user-defined boundary in the one or more user-defined boundaries, and adjusting the two or more window areas based on the adjusted length associated with the first user-defined boundary.
- 63. (Currently Amended): The computer-readable <u>storage</u> medium of claim 60, further comprising the step of storing the association between the first application window and the first window area within the at least one computer.
- 64. (Currently Amended): The computer-readable <u>storage</u> medium of claim 60, further comprising the step of resizing the first application window to cover an entire area of the first window area within the at least one computer.
- 65. (Currently Amended): The computer-readable <u>storage</u> medium of claim 60, further comprising the step of resizing the first application window to cover a first portion of the first window area, wherein an area defined by the first portion is less than an entire area of the first window area within the at least one computer.
- 66. (Currently Amended): The computer-readable <u>storage</u> medium of claim 60, wherein the one or more user-defined boundaries are associated with a pre-defined boundary layout template selected by the user.
- 67. (Currently Amended): The computer-readable medium of claim 60, wherein at least one of the one or more user-defined boundaries extends between two different sides of one of the at least two computer displays. a first portion of the first

window area is within a first computer display and a second portion of the first window area is within a second computer display.

- 68. (Currently Amended): A computing device, comprising: a processor;
 - at least [[one]] two computer displays; and
 - a memory configured to store an application that includes instructions that,

 which, when executed by the processor, cause the processor to perform operations for organizing one or more application windows within the at least [[one]] two computer displays, including the steps of:
 - dividing the at least [[one]] two computer displays with one or more userdefined boundaries to create two or more window areas within the at least [[one]] two computer displays, wherein each of the one or more user-defined boundaries extends between two different sides of the at least one computer display,
 - associating a first application window with a first window area within the at least [[one]] two computer displays based on user input, wherein only the first application window can be displayed within the first window area, and
 - displaying the first application window within the first window area within the at least [[one]] two computer displays based on user input, wherein a first portion of the first window area is displayed within a first of the at least two computer displays and a second portion of the first window area is displayed within a second of the at least two computer displays.